

QE PE Jr. High Stems with Outcomes: 2026-27

STEM 1: Performs and refines movement skills. General Outcome A - Activity: Acquire (improve/refine/adapt) skills through a variety of developmentally appropriate movement activities.	STEM 2: Cooperates to demonstrate fair play and teamwork General Outcome C - Cooperation: interact positively with others (demonstrate fair play, leadership, and teamwork)	STEM 3: Explores and applies strategies for leading a healthy, active way of life. General Outcomes B & D - Benefits Health/Do It Daily For Life: Understand, experience and appreciate the health benefits that result from physical activity/Assume responsibility to lead an active way of life.
-demonstrating a <u>well-developed level of skill</u> in a wide range of activities -acquiring and <u>improving skills</u> and knowledge -being <u>focused</u> and open to instruction and feedback during skill development -understanding <u>rules and strategy</u> required to successfully participate -applying the relationship among skills, rules and strategies in the playing of games -developing and combining more challenging sport-specific skills	-demonstrating positive and cooperative interactions with peers -demonstrating <u>respect</u> for self and others -demonstrating <u>fair play</u> and sportsmanship -developing and applying skills that contribute to <u>teamwork</u> -encouraging and <u>supporting others</u> to participate and enjoy games and activities, regardless of their skill or ability (<u>leadership</u>) -applying <u>leadership</u> and followership skills related to physical activities	-demonstrating a <u>strong effort</u> in all activities -demonstrating a <u>positive attitude</u> toward physical activity -demonstrating a willingness to actively engage in all <u>fitness</u> and warm-up activities -demonstrating a commitment to an active lifestyle through participation in and out of class -willingness to try new or unique activities -showing <u>initiative</u> -wearing clothing and footwear that is appropriate for the activity -following and applying <u>rules, routines and procedures</u> in a variety of activities and settings -demonstrating <u>etiquette</u> that is appropriate for the activity/setting

QE PE Jr. High Assessment Scale (1 - 4)

Note: Each of the STEM categories are assessed using a 4-point scale

4 - Excellent (Exemplary) - mastery of the outcomes	The student consistently demonstrates the category specific outcomes.
3 - Good (Proficient) - a well-developed understanding of the outcomes	The student frequently/regularly demonstrates the category specific outcomes.
2 - Basic (Developing) - a limited (or developing) understanding of the outcomes	The student sometimes/occasionally demonstrates the category specific outcomes.
1 - Not Meeting (Beginning) - an insufficient understanding of the outcomes	The student rarely demonstrates the category specific outcomes.